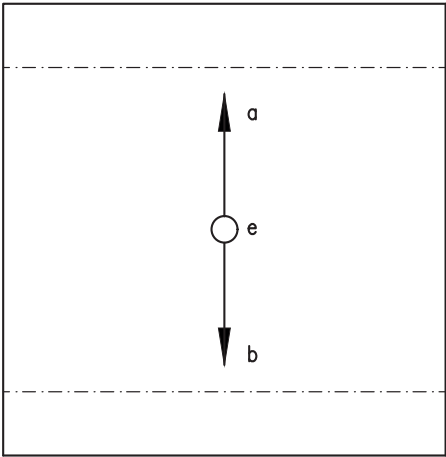


a
-SY
b

mit / ohne Selbstrückgang
with / without spring return



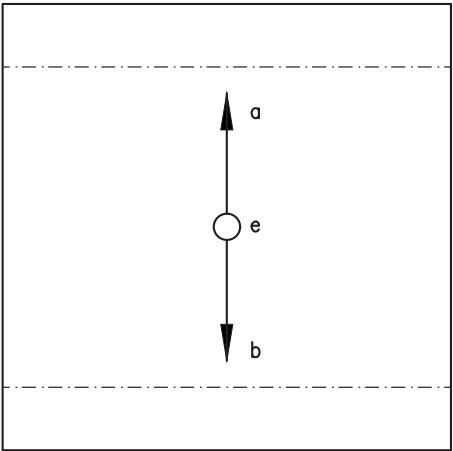
Ziel
Destination



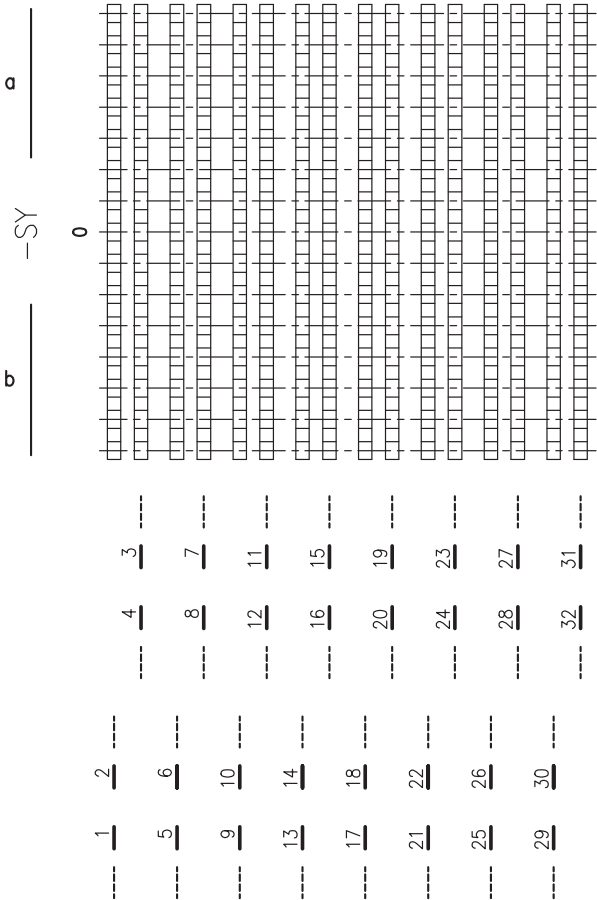
Kontaktüberlappung (Überschneidung)
contact overlapping



Schwarzes Feld = Kontakt geschlossen
black field = contact closed





mit / ohne Selbstrückgang
with / without spring return

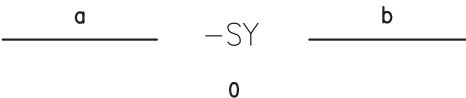
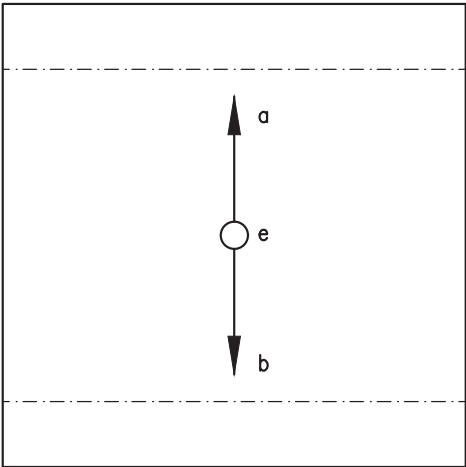






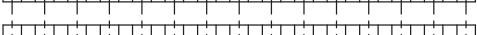
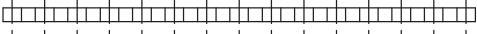


Ziel
Destination

 
Kontaktüberlappung (Überschneidung)
contact overlapping

 
Schwarzes Feld = Kontakt geschlossen
black field = contact closed



mit / ohne Selbstrückgang
with / without spring return

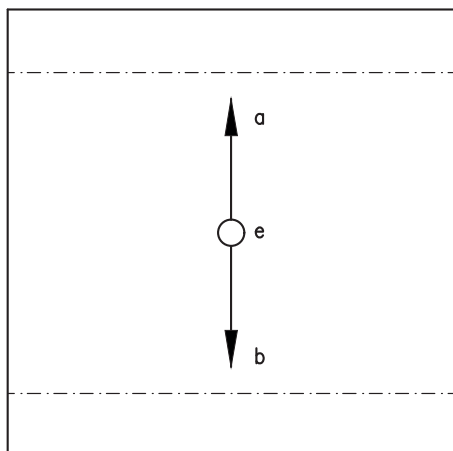


---	<u>1</u>	<u>2</u>	---	---	<u>4</u>	<u>3</u>	---	
---	<u>5</u>	<u>6</u>	---	---	<u>8</u>	<u>7</u>	---	
---	<u>9</u>	<u>10</u>	---	---	<u>12</u>	<u>11</u>	---	
---	<u>13</u>	<u>14</u>	---	---	<u>16</u>	<u>15</u>	---	
---	<u>17</u>	<u>18</u>	---	---	<u>20</u>	<u>19</u>	---	
---	<u>21</u>	<u>22</u>	---	---	<u>24</u>	<u>23</u>	---	
---	<u>25</u>	<u>26</u>	---	---	<u>28</u>	<u>27</u>	---	
---	<u>29</u>	<u>30</u>	---	---	<u>32</u>	<u>31</u>	---	

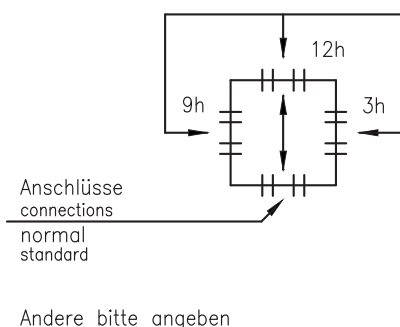
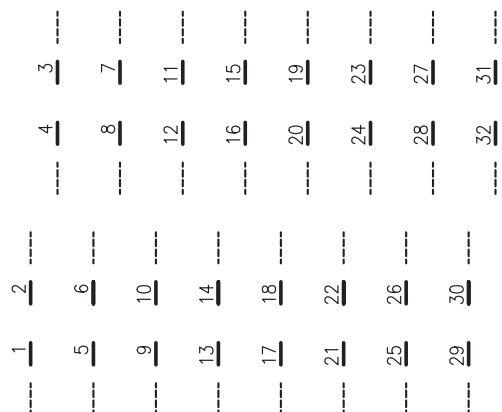
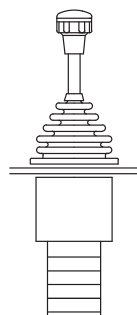
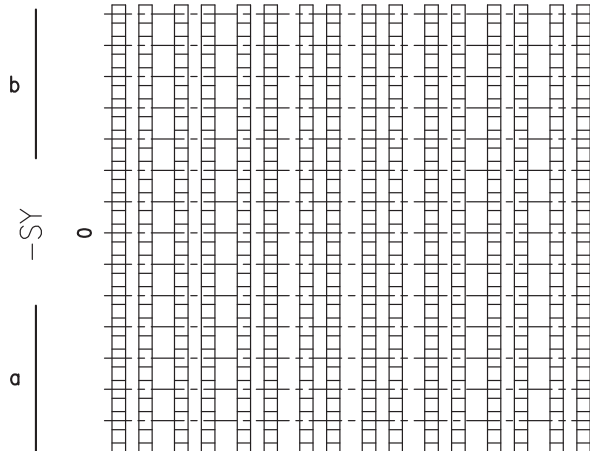
Ziel
Destination

 
Kontaktüberlappung (Überschneidung)
contact overlapping

 
Schwarzes Feld = Kontakt geschlossen
black field = contact closed



mit / ohne Selbstrückgang
with / without spring return



Anschlüsse
connections
normal
standard

Andere bitte angeben
specify other

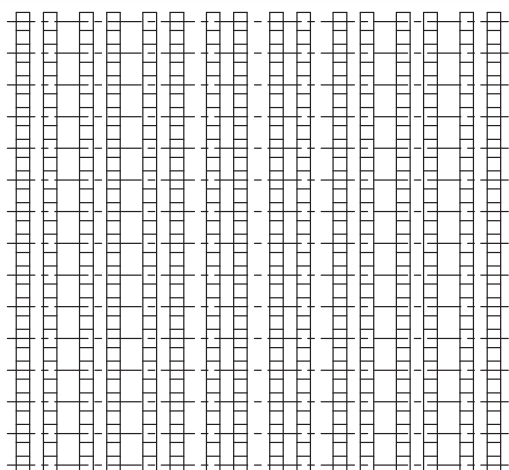
Ziel
Destination



Kontaktüberlappung (Überschneidung)
contact overlapping

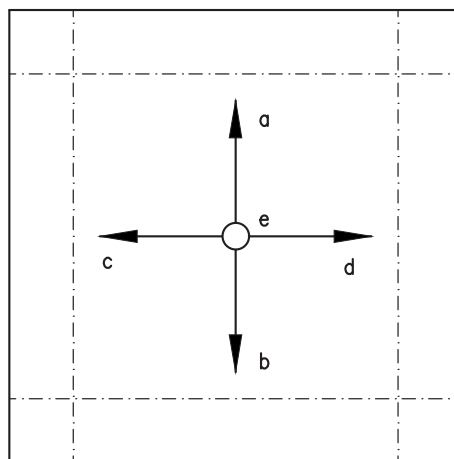


Schwarzes Feld = Kontakt geschlossen
black field = contact closed

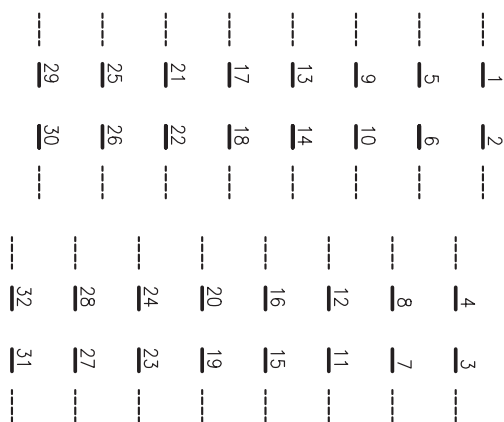


0
-SY

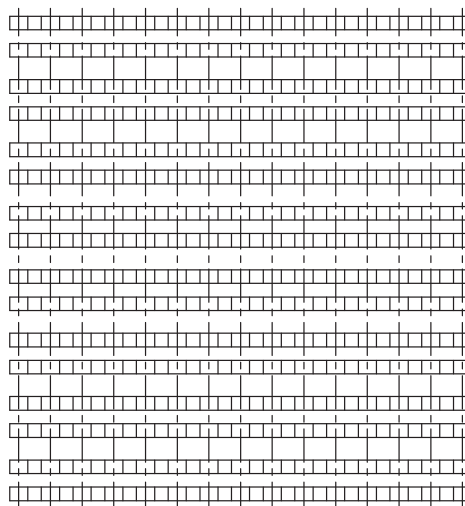
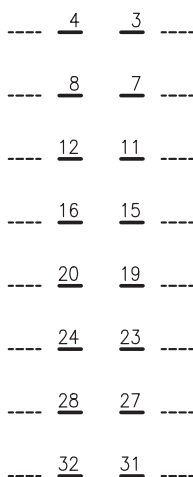
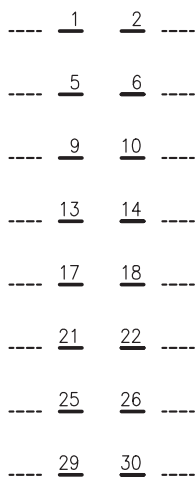
mit / ohne Selbstrückgang
with / without spring return



mit / ohne Selbstrückgang
with / without spring return



c -SX d
0



Ziel
Destination

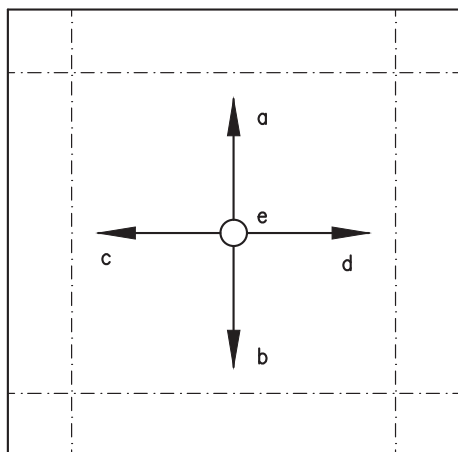


Kontaktüberlappung (Überschneidung)
contact overlapping



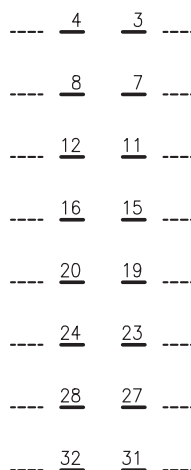
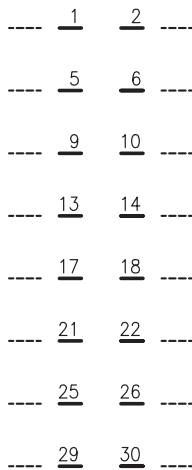
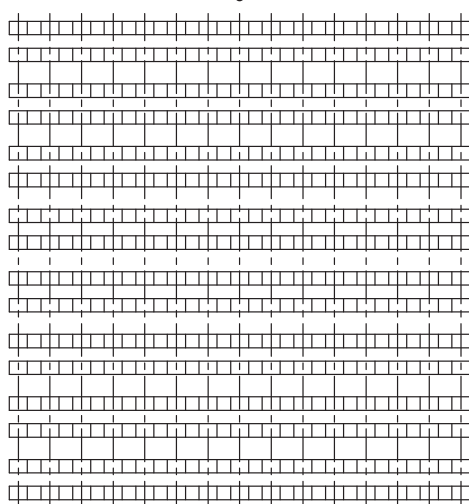
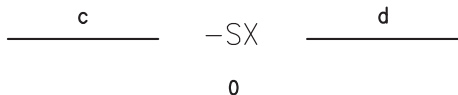
Schwarzes Feld = Kontakt geschlossen
black field = contact closed





mit / ohne Selbstrückgang
with / without spring return

mit / ohne Selbstrückgang
with / without spring return



Ziel
Destination



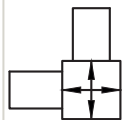
Kontaktüberlappung (Überschneidung)
contact overlapping



Schwarzes Feld = Kontakt geschlossen
black field = contact closed



Bei Rosettengravur angeben.
Specify for engraving

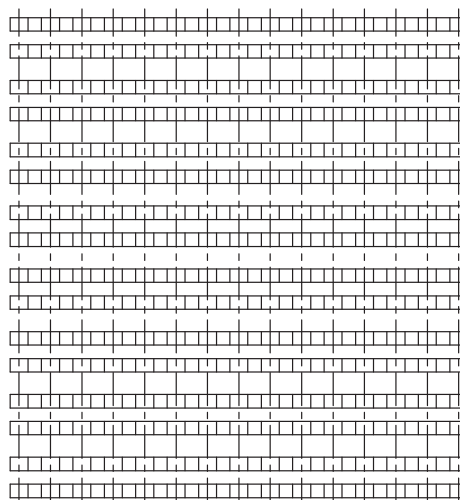


linke Hand
left hand

rechte Hand
right hand

--- 31 32 ---
--- 27 28 ---
--- 23 24 ---
--- 19 20 ---
--- 15 16 ---
--- 11 12 ---
--- 7 8 ---
--- 3 4 ---

--- 30 29 ---
--- 26 25 ---
--- 22 21 ---
--- 18 17 ---
--- 14 13 ---
--- 10 9 ---
--- 6 5 ---
--- 2 1 ---



0

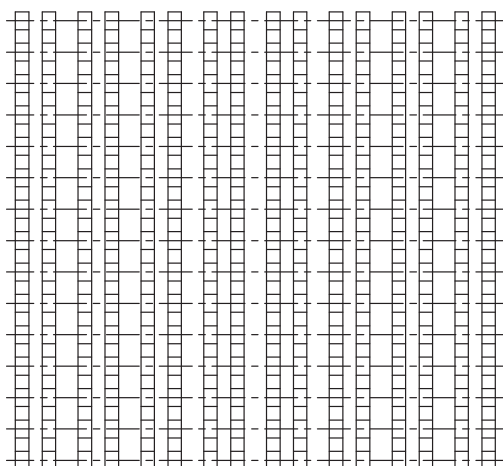
c

-SX

d

--- 1 5 9 13 17 21 25 29 ---
--- 2 6 10 14 18 22 26 30 ---

--- 4 8 12 16 20 24 28 32 ---
--- 3 7 11 15 19 23 27 31 ---



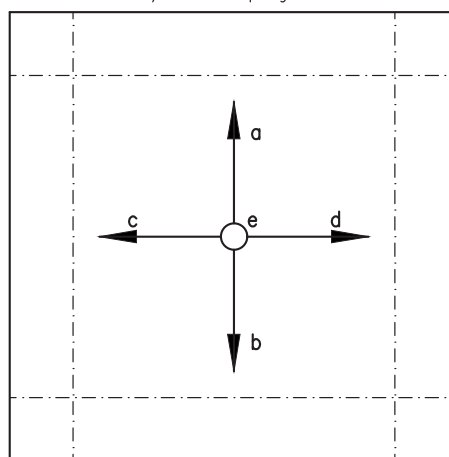
a

0

-SY

b

mit / ohne Selbstrückgang
with / without spring return



mit / ohne Selbstrückgang
with / without spring return

Ziel
Destination

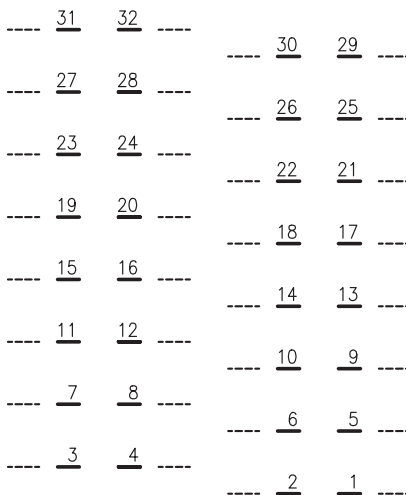
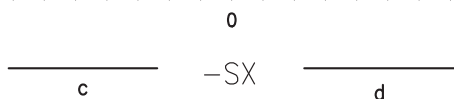
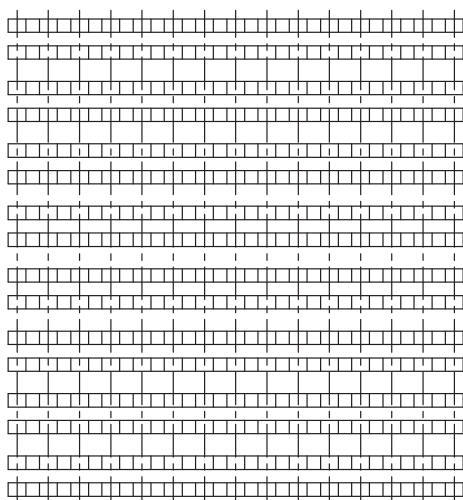


Kontaktüberlappung (Überschneidung)
contact overlapping

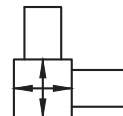


Schwarzes Feld = Kontakt geschlossen
black field = contact closed



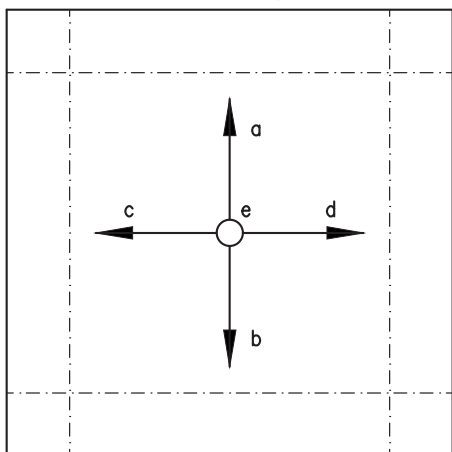


Bei Rosettengravur angeben.
Specify for engraving

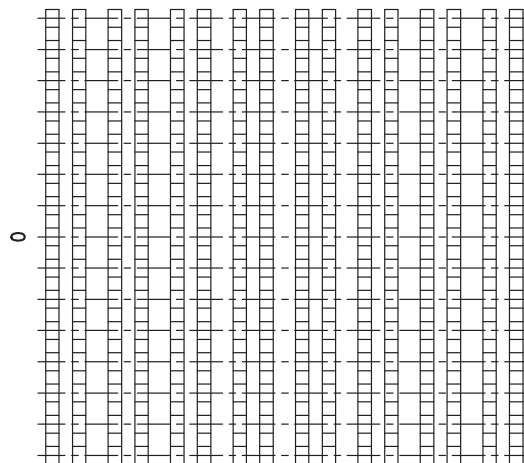


linke Hand
left hand
rechte Hand
right hand

mit / ohne Selbstrückgang
with / without spring return



mit / ohne Selbstrückgang
with / without spring return



Ziel
Destination

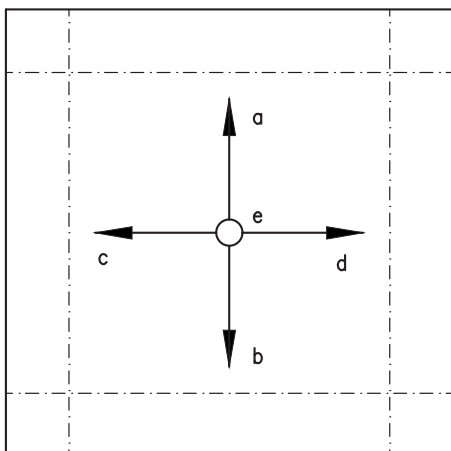
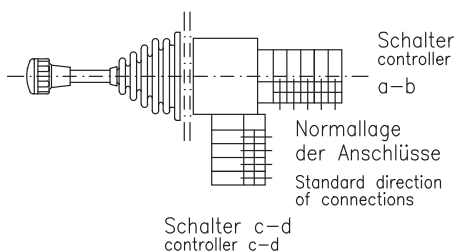
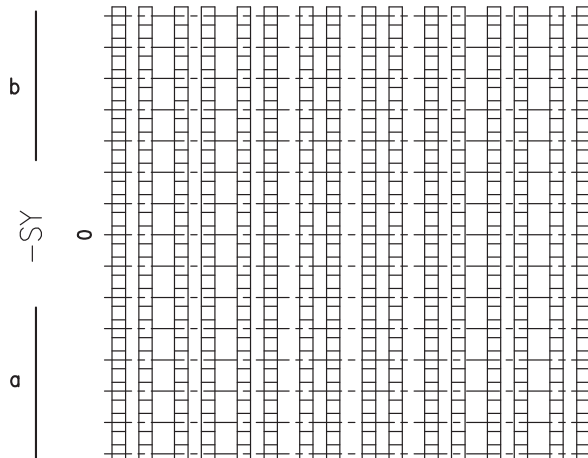


Kontaktüberlappung (Überschneidung)
contact overlapping



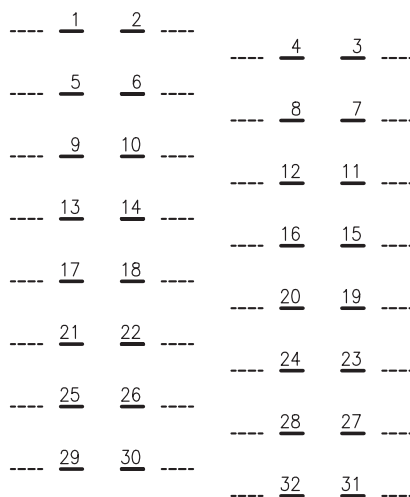
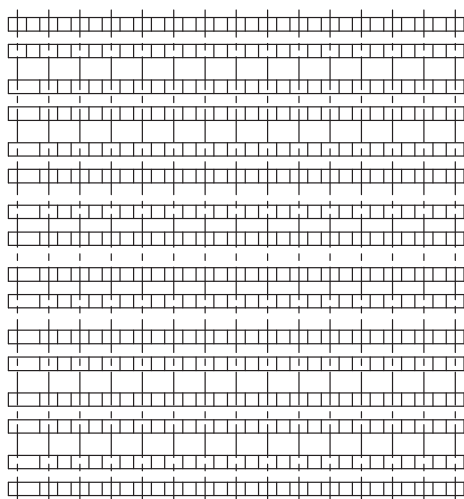
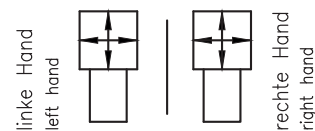
Schwarzes Feld = Kontakt geschlossen
black field = contact closed




mit / ohne Selbstrückgang
 with / without spring return

 mit / ohne Selbstrückgang
 with / without spring return



c ——— -SX— d

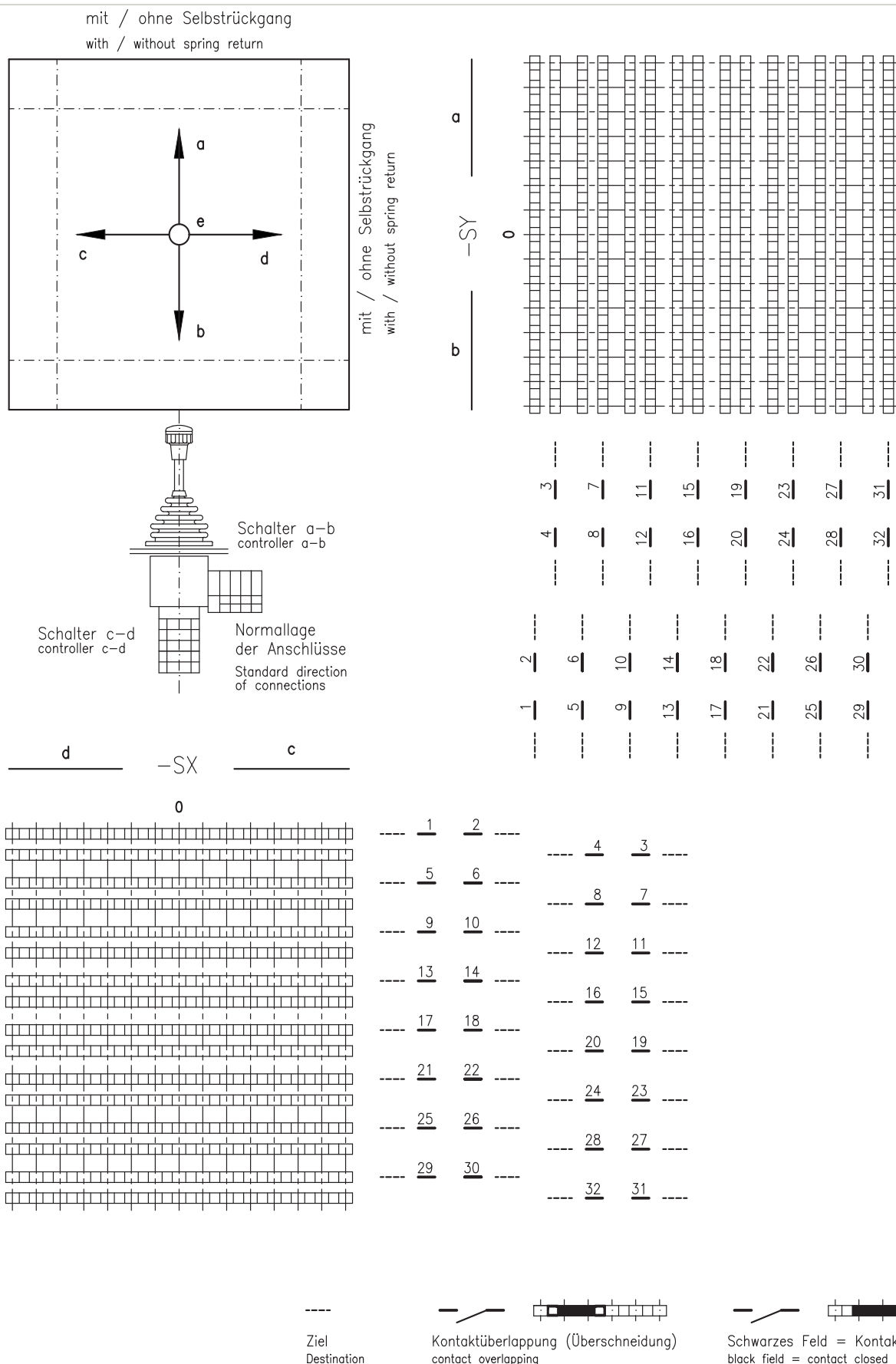
0

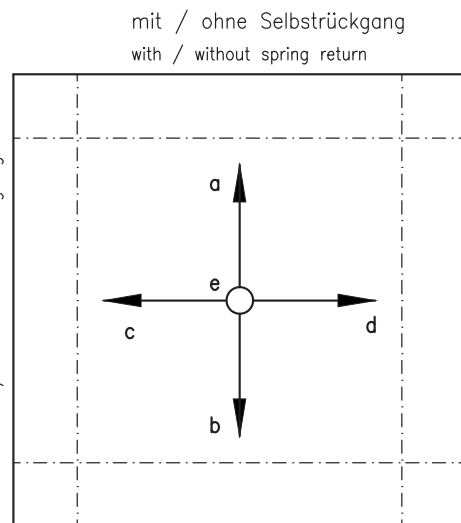
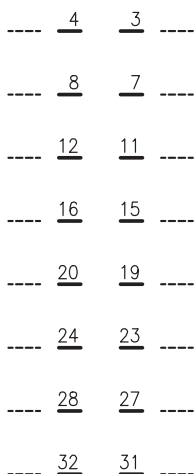
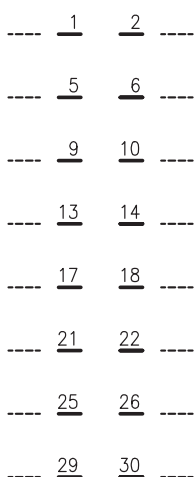
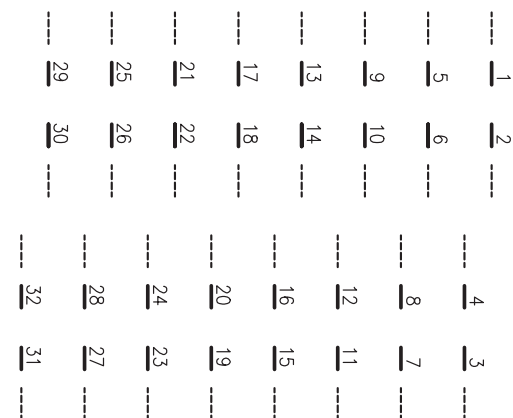
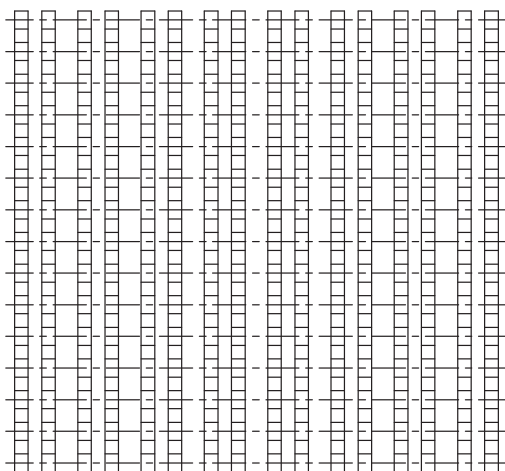

 Bei Rosettengravur angeben.
 Betätigung mit der
 Specify for engraving


 Ziel
 Destination


 Kontaktüberlappung (Überschneidung)
 contact overlapping


 Schwarzes Feld = Kontakt geschlossen
 black field = contact closed

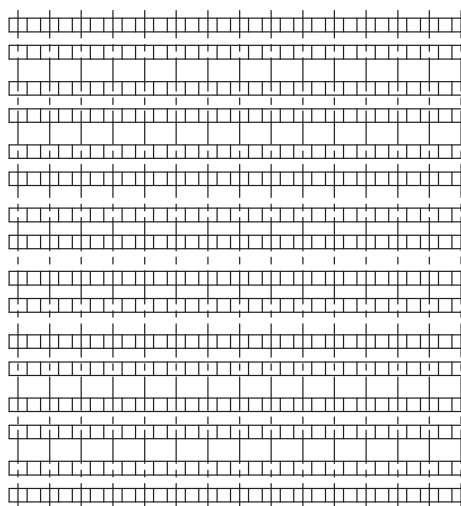
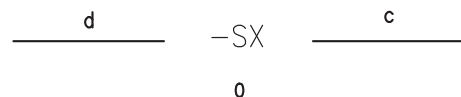





Normallage
der Anschlüsse
Standard direction
of connections


Schalter a-b
controller a-b

Schalter c-d
controller c-d

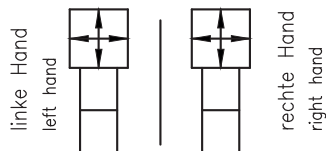


Ziel
Destination

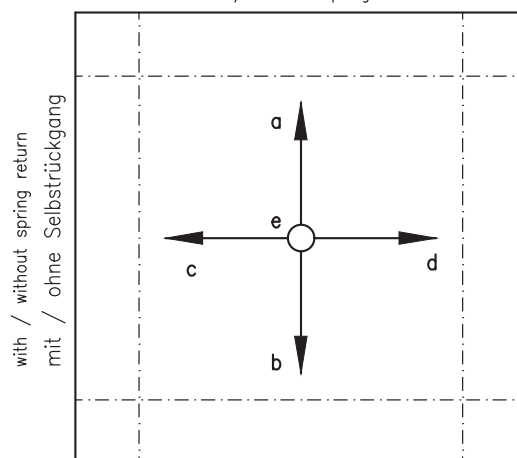
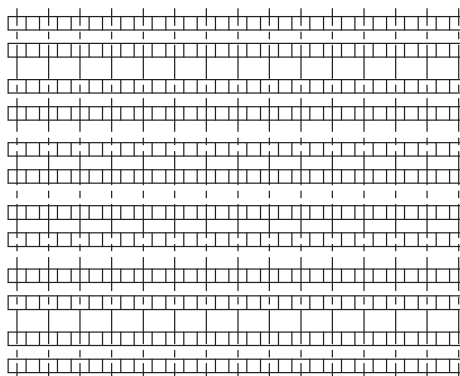
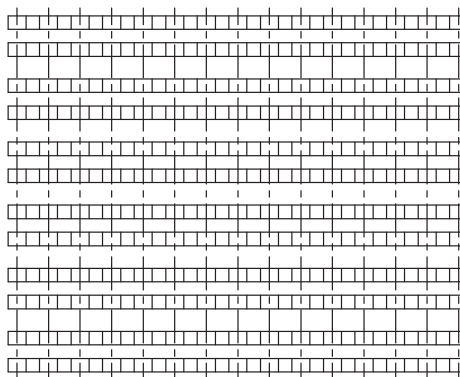
 Kontaktüberlappung (Überschneidung)
contact overlapping

 Schwarzes Feld = Kontakt geschlossen
black field = contact closed

Bei Rosettengravur angeben.
Specify for engraving



mit / ohne Selbstrückgang
with / without spring return


$$\frac{c}{-SX} \frac{d}{0}$$

$$\frac{a}{-SY} \frac{b}{0}$$
Ziel
Destination

Schwarzes Feld = Kontakt geschlossen
black field = contact closed



Kontaktüberlappung (Überschneidung)
contact overlapping



Kontaktüberlappung
contact overlapping

--- 1 2 ---
 --- 5 6 ---
 --- 9 10 ---
 --- 13 14 ---
 --- 17 18 ---
 --- 21 22 ---

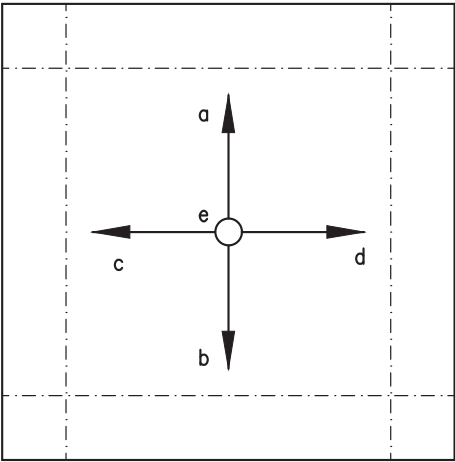
----	<u>4</u>		<u>3</u>	----
----	<u>8</u>		<u>7</u>	----
----	<u>12</u>		<u>11</u>	----
----	<u>16</u>		<u>15</u>	----
----	<u>20</u>		<u>19</u>	----
----	<u>24</u>		<u>23</u>	----

---	<u>1</u>	<u>2</u>	---
---	<u>5</u>	<u>6</u>	---
---	<u>9</u>	<u>10</u>	---
---	<u>13</u>	<u>14</u>	---
---	<u>17</u>	<u>18</u>	---
---	<u>21</u>	<u>22</u>	---

----	<u>4</u>	<u>3</u>	----
----	<u>8</u>	<u>7</u>	----
----	<u>12</u>	<u>11</u>	----
----	<u>16</u>	<u>15</u>	----
----	<u>20</u>	<u>19</u>	----
----	<u>24</u>	<u>23</u>	----

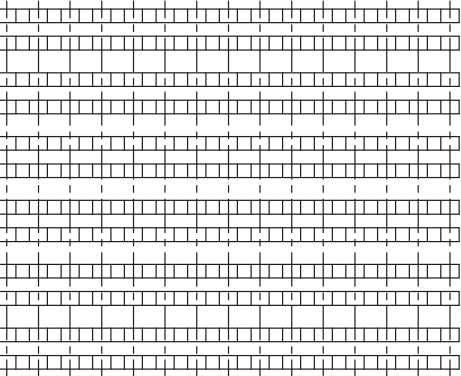
mit / ohne Selbstrückgang
with / without spring return

with / without spring return
mit / ohne Selbstrückgang



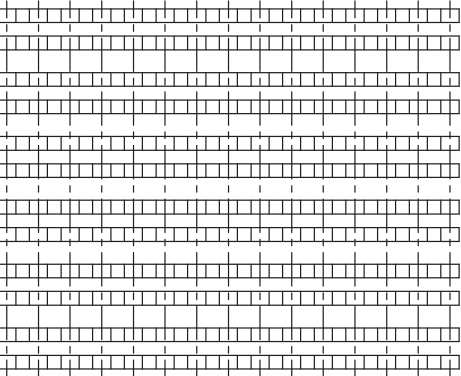
c -SX d

0



a -SY b

0



--- Ziel
Destination

Schwarzes Feld = Kontakt geschlossen
black field = contact closed

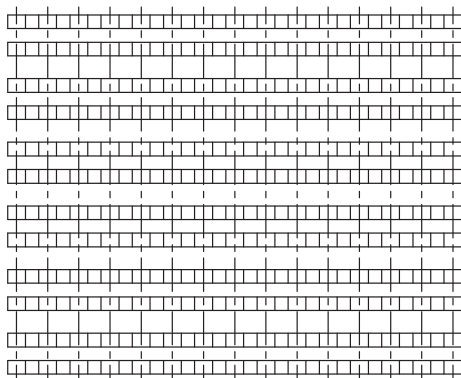
Kontaktüberlappung (Überschneidung)
contact overlapping

--- 1 2 ---
--- 5 6 ---
--- 9 10 ---
--- 13 14 ---
--- 17 18 ---
--- 21 22 ---

--- 4 3 ---
--- 8 7 ---
--- 12 11 ---
--- 16 15 ---
--- 20 19 ---
--- 24 23 ---

--- 23 24 ---
--- 19 20 ---
--- 15 16 ---
--- 11 12 ---
--- 7 8 ---
--- 3 4 ---

--- 22 21 ---
--- 18 17 ---
--- 14 13 ---
--- 10 9 ---
--- 6 5 ---
--- 2 1 ---



0

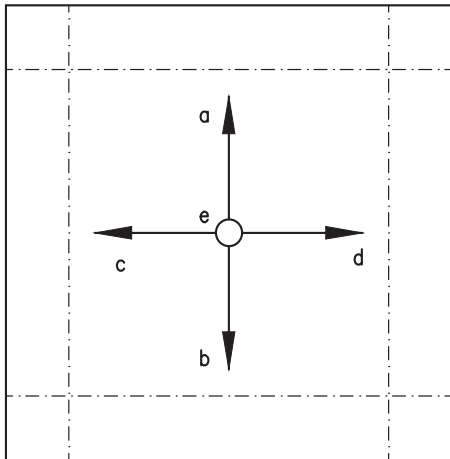
c

—SX—

d

mit / ohne Selbstrückgang
with / without spring return

with / without spring return
mit / ohne Selbstrückgang



a

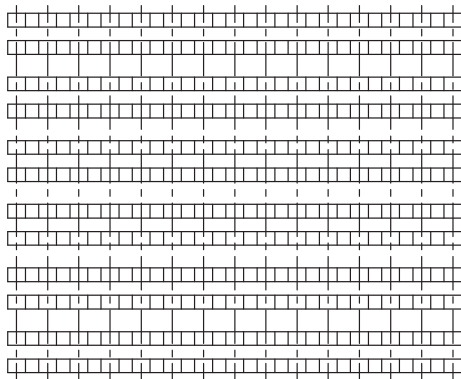
—SY—

b

0

--- 1 2 ---
--- 5 6 ---
--- 9 10 ---
--- 13 14 ---
--- 17 18 ---
--- 21 22 ---

--- 4 3 ---
--- 8 7 ---
--- 12 11 ---
--- 16 15 ---
--- 20 19 ---
--- 24 23 ---

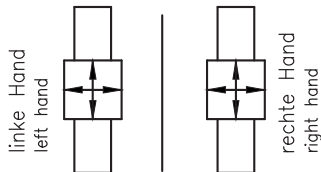


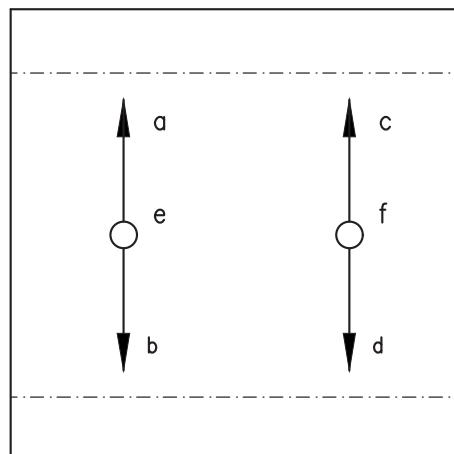
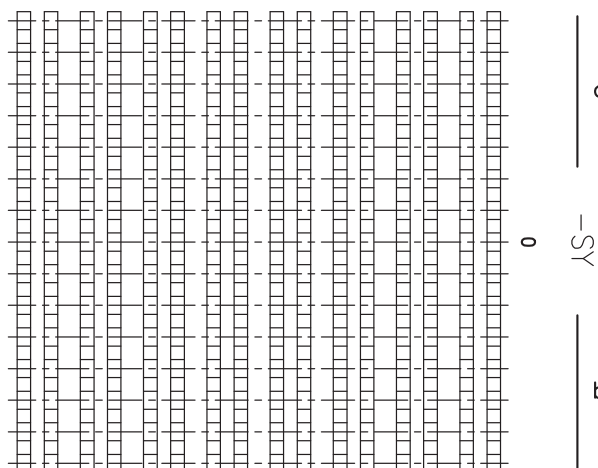
--- Ziel
Destination

Schwarzes Feld = Kontakt geschlossen
black field = contact closed

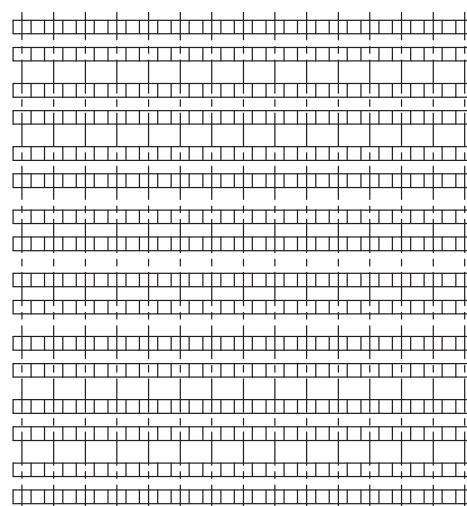
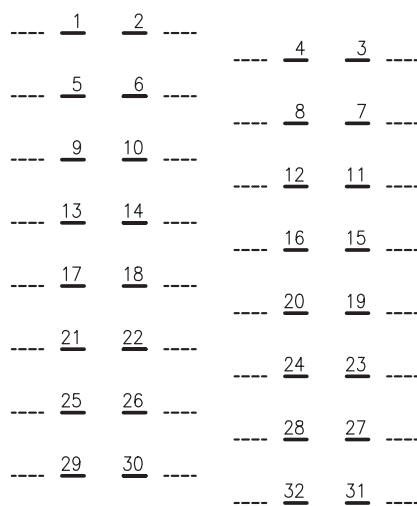
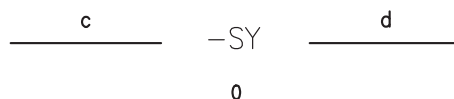
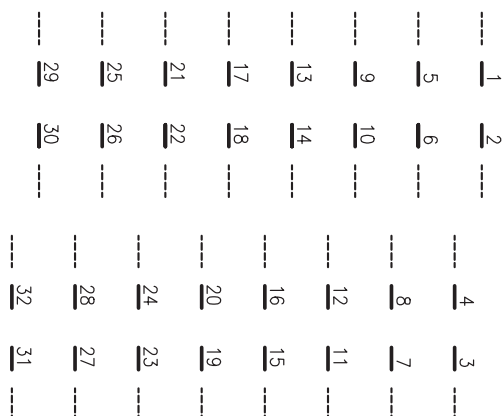
Kontaktüberlappung (Überschneidung)
contact overlapping

Bei Rosettengravur angeben.
Specify for engraving





mit / ohne Selbstrückgang
with / without spring return



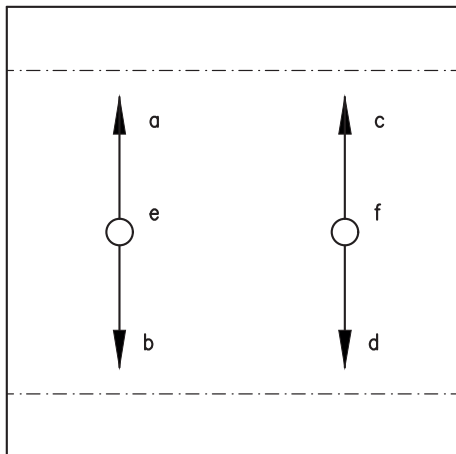
Ziel
Destination



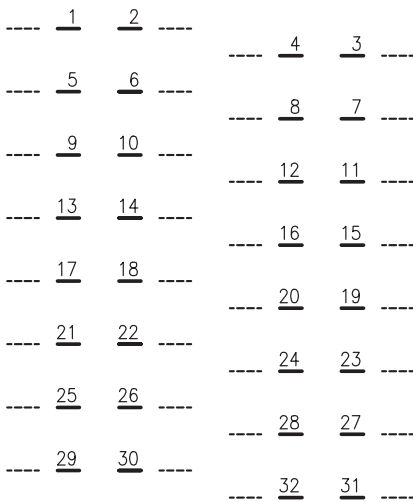
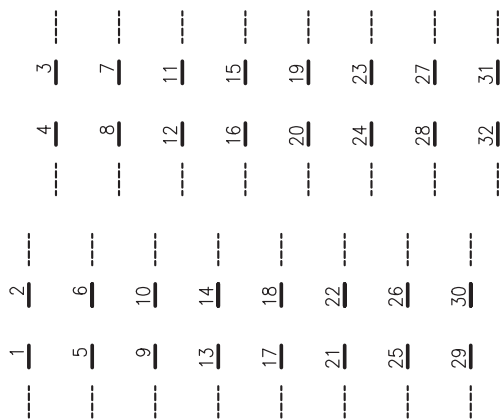
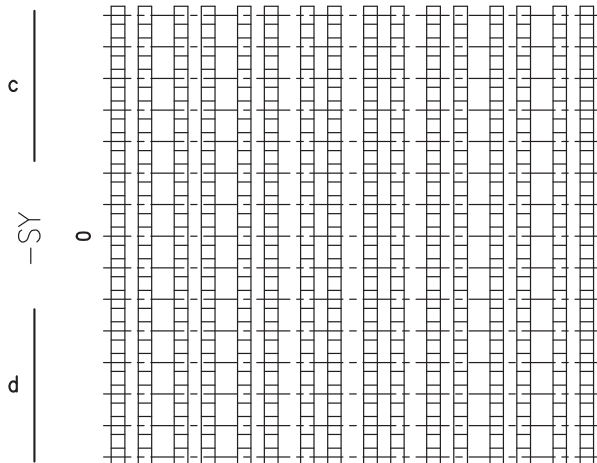
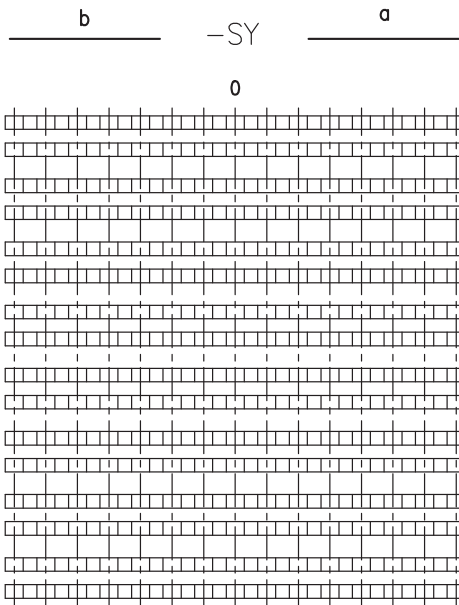
Kontaktüberlappung (Überschneidung)
contact overlapping



Schwarzes Feld = Kontakt geschlossen
black field = contact closed



mit / ohne Selbstrückgang
with / without spring return

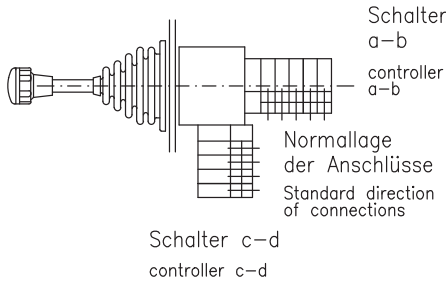
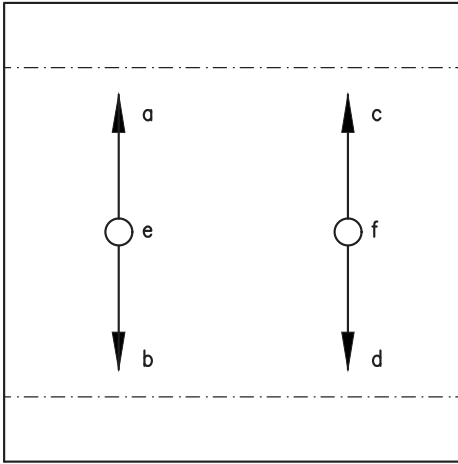


Ziel
Destination

— / —
Kontaktüberlappung (Überschneidung)
contact overlapping

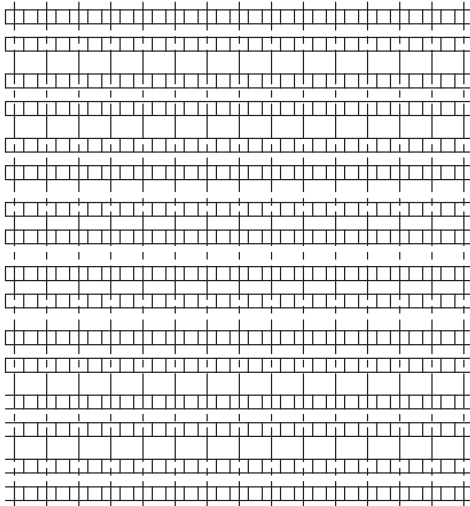
— / —
Schwarzes Feld = Kontakt geschlossen
black field = contact closed

mit / ohne Selbstrückgang
with / without spring return



c -SY d

0



---	<u>1</u>	<u>2</u>	---
---	<u>5</u>	<u>6</u>	---
---	<u>9</u>	<u>10</u>	---
---	<u>13</u>	<u>14</u>	---
---	<u>17</u>	<u>18</u>	---
---	<u>21</u>	<u>22</u>	---
---	<u>25</u>	<u>26</u>	---
---	<u>29</u>	<u>30</u>	---

---	<u>4</u>	<u>3</u>	---
---	<u>8</u>	<u>7</u>	---
---	<u>12</u>	<u>11</u>	---
---	<u>16</u>	<u>15</u>	---
---	<u>20</u>	<u>19</u>	---
---	<u>24</u>	<u>23</u>	---
---	<u>28</u>	<u>27</u>	---
---	<u>32</u>	<u>31</u>	---



Ziel
Destination

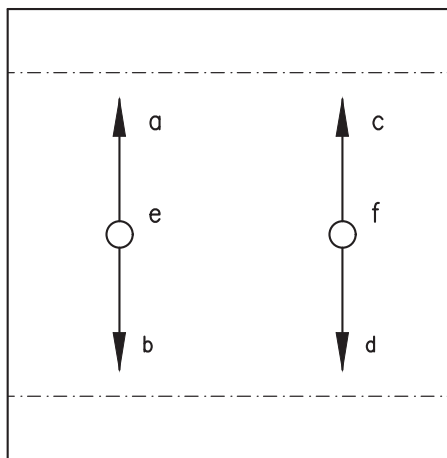
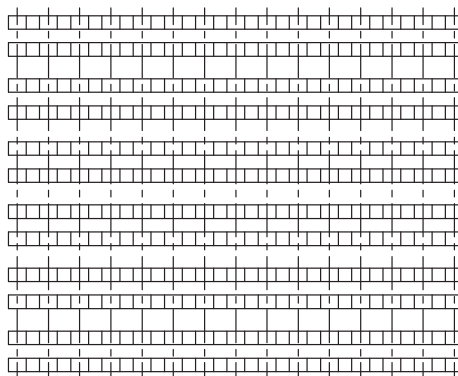
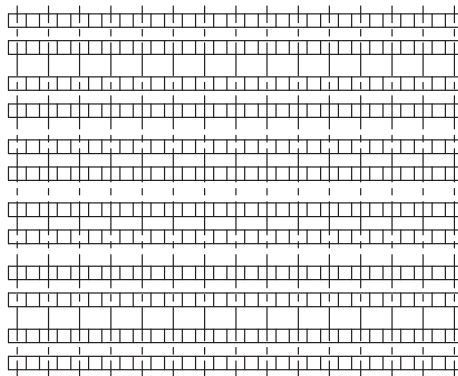


Kontaktüberlappung (Überschneidung)
contact overlapping



Schwarzes Feld = Kontakt geschlossen
black field = contact closed

mit / ohne Selbstrückgang
with / without spring return


$$\frac{c}{0} - SY \frac{d}{0}$$

$$\frac{b}{0} - SY \frac{a}{0}$$


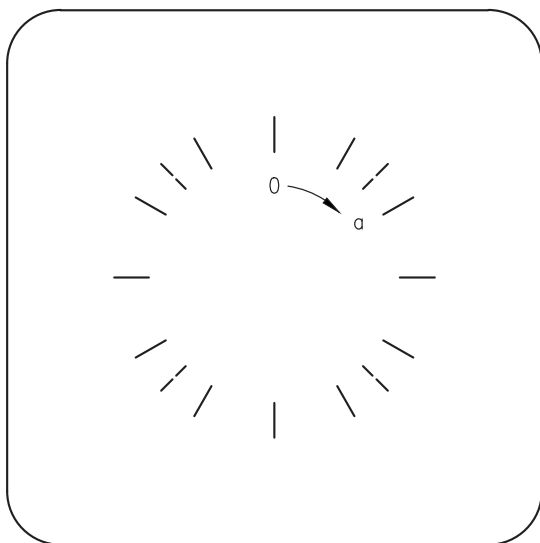
Ziel
Destination



Schwarzes Feld = Kontakt geschlossen
black field = contact closed

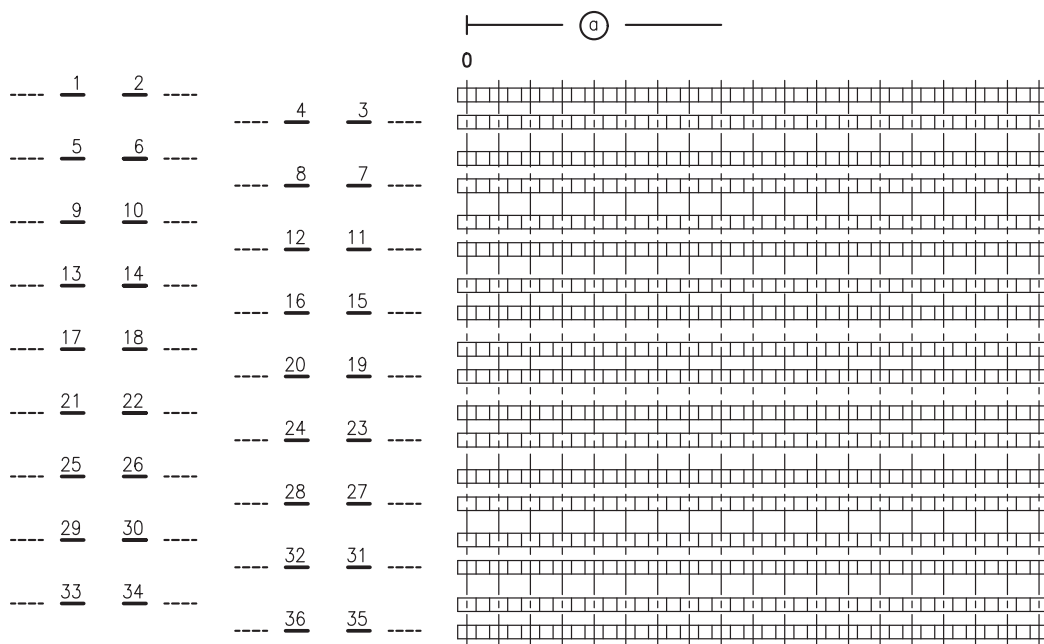
Kontaktüberlappung (Überschneidung)
contact overlapping









Meisterschalter NS00—nach M 9/8
 (Nichtzutreffendes bitte streichen)
 Rosette 72x72 mm, 96x96 mm
 Knebelgriff NW053
 Kugelgriff Edelstahl mit Anzeigespitze
 Drehknopf GN 762.2 mit Rosette 72x72 mm
 Drehknopf GN 526.1 mit Rosette 96x96 mm
 Schaltwinkel 30°, 45°, 60°, 90°
 mit/ohne Selbstrückgang

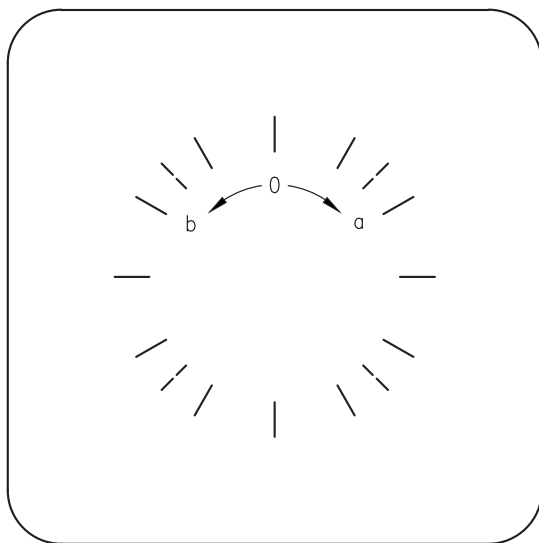
Controller NS00 according M 9/8
 (please mark)
 escutcheon plate 72x72 mm, 96x96 mm
 toggle handle NW053
 stainless steel handle
 knob GN 762.2 with escutcheon plate 72x72 mm
 knob GN 526.1 with escutcheon plate 96x96 mm
 switching angles 30°, 45°, 60°, 90°
 with / without spring return



 Ziel
 Destination

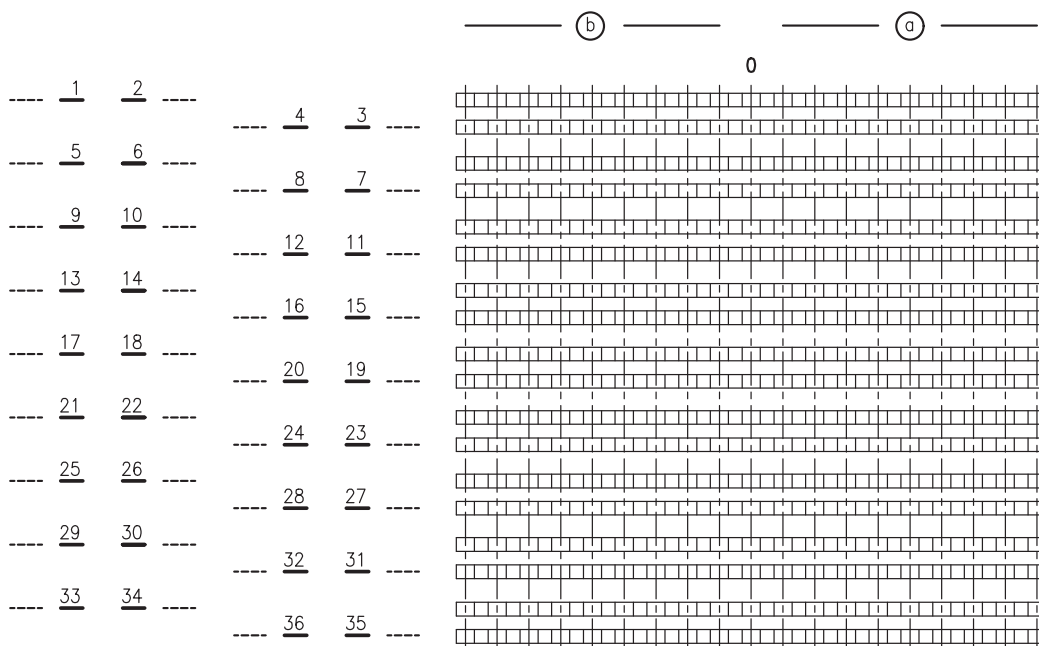


 Kontaktüberlappung (Überschneidung)
 contact overlapping



 Schwarzes Feld = Kontakt geschlossen
 black field = contact closed



Meisterschalter NS00 nach M 9/8
 (Nichtzutreffendes bitte streichen)
 Rosette 72x72 mm, 96x96 mm
 Knebelgriff NW053
 Kugelgriff Edelstahl mit Anzeigespitze
 Drehknopf GN 762.2 mit Rosette 72x72 mm
 Drehknopf GN 526.1 mit Rosette 96x96 mm
 Schaltwinkel 30°, 45°, 60°, 90°
 mit/ohne Selbstrückgang

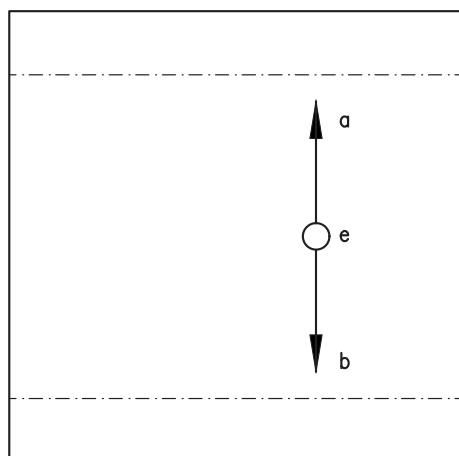
Controller NS00 according M 9/8
 (please mark)
 escutcheon plate 72x72 mm, 96x96 mm
 toggle handle NW053
 stainless steel handle
 knob GN 762.2 with escutcheon plate 72x72 mm
 knob GN 526.1 with escutcheon plate 96x96 mm
 switching angles 30°, 45°, 60°, 90°
 with/without spring return



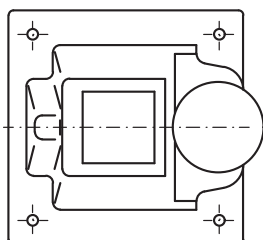
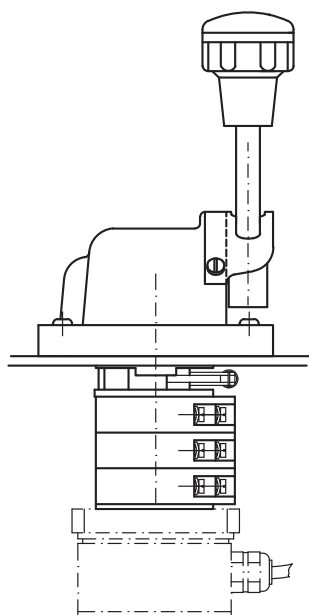
 Ziel
 Destination

 Kontaktüberlappung (Überschneidung)
 contact overlapping

 Schwarzes Feld = Kontakt geschlossen
 black field = contact closed



mit / ohne Selbstrückgang
with / without spring return

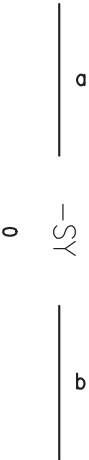
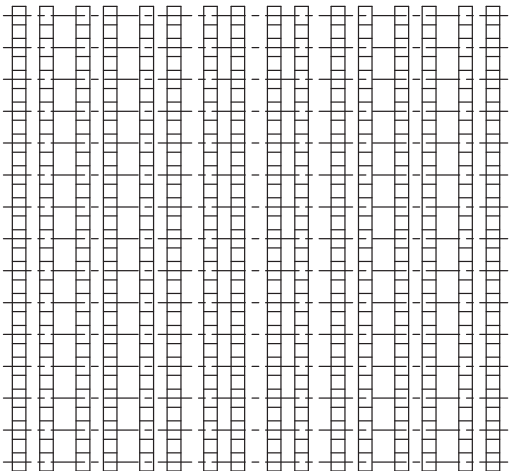


Ziel
Destination

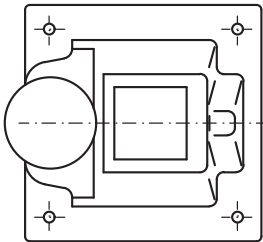
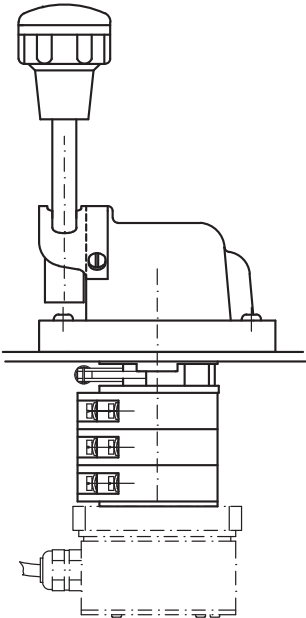
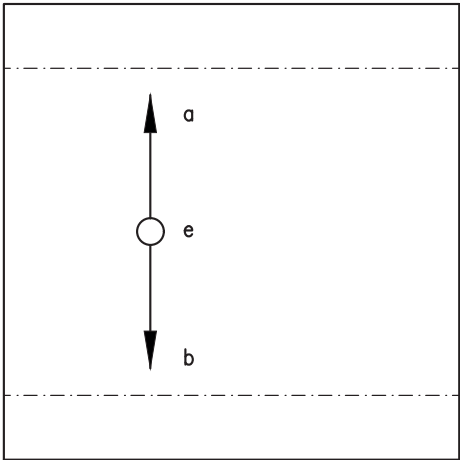
Kontaktüberlappung (Überschneidung)
contact overlapping

Schwarzes Feld = Kontakt geschlossen
black field = contact closed

	σ	$-\Sigma Y$	σ
1	<u>2</u>	---	0
5	<u>6</u>	---	4 <u>3</u> ---
9	<u>10</u>	---	8 <u>7</u> ---
13	<u>14</u>	---	12 <u>11</u> ---
17	<u>18</u>	---	16 <u>15</u> ---
21	<u>22</u>	---	20 <u>19</u> ---
25	<u>26</u>	---	24 <u>23</u> ---
29	<u>30</u>	---	28 <u>27</u> ---
			32 <u>31</u> ---



mit / ohne Selbstrückgang
with / without spring return



Ziel
Destination



Kontaktüberlappung (Überschneidung)
contact overlapping



Schwarzes Feld = Kontakt geschlossen
black field = contact closed

